

Timothy Moy

Software Engineer

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SUMMARY

I am a software engineer with a background in UX & visual design. I recently completed the software engineering immersive at General Assembly. My previous career as a designer brought me closer to my passion for aligning function with design. As I have gained a deeper understanding of building full-stack applications, I understand that developing great products requires the same traits that I value such as teamwork, honesty, and having a growth mindset.

WORK EXPERIENCE

General Assembly- *Software Engineering Immersive Student*

June 2020 - August 2020 // San Francisco, CA

General Assembly's 12-week immersive built a solid foundation on programming and experience in languages, frameworks, and libraries

Projects

- **Flavor** - A recipe app built with the MERN stack over a course of a week for the final project.
- **Wayfarer** - Contributed to a small team of 3 on Front End features of a travel community app built with Python and Django using PostgreSQL
- **Stormchaserz** - Collaborated with the UX design cohort and a team of 3 engineers to build a storm tracking app with MEN stack.
- **Buy and Drive** - A full CRUD app that allows users to post second-hand cars to buy/sell.

Google - *Contract Visual Designer*

August 2018 - December 2019 // San Francisco, CA

Worked on the Google Assistant Brand And Growth team as the sole designer

- Collaborated with cross-functional teams to design product experiments to market assistant abilities to partners
- Restructured the partner marketing hub to maintain the alignment of the brand and reduced turnaround time by 50%

Skillz - *UX/UI Designer*

December 2016 - April 2018 // San Francisco CA

Skillz is a mobile Esports company. I worked in a team of three designers.

- Work closely with stakeholders to deliver on multiple stages of design, from wireframes to prototypes.
- Designed and launched a new chat feature to increase the retention rate by 20%

SKILLS

Programming Languages

Javascript (ES6), HTML, CSS, Python

Libraries & Frameworks

jQuery, React, Node.js, Express, Django

Tools & Platforms

MongoDB, Git, Heroku, WordPress, PostgreSQL

Design

Sketch, InVision, Adobe Creative Suite, Figma, Mobile Design, Web Design, Identity & Brand Design, UX/UI Design, Wireframing

EDUCATION

General Assembly

San Francisco, CA — SEI

General Assembly

San Francisco, CA — UXDI

Academy of Art University

San Francisco, CA — BFA in Visual Development, Emphasis in animation